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CD-ROM² SYSTEM



BUSTER BROS.

TURBO 16 GRAFX™

HUDSON GROUP
HUDSON SOFT®

Thank You

...for Buying this Advanced TurboGrafx™-CD Game, "BUSTER BROS."



Before using your new game disc, please read this instruction manual carefully. Familiarize yourself with the proper use of your TurboGrafx-16 Entertainment SuperSystem. TurboGrafx-CD unit, precautions concerning their use and the proper use of this CD game . Always operate your TurboGrafx-16 SuperSystem and this CD game according to instructions. Please keep this manual in a safe place for future reference.

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TurboGrafx™-CD Player
TurboDuo™

WARNINGS

1 This is a precision device and should not be used or stored under conditions of exces sive temperature or humidity.
2 Do not use this CD game with ordinary CD players. The computer data may damage your audio equipment. In addition, prolonged use of this disc with headphones in a "regular" CD player could cause hearing impairment.
3 Never open the CD player's cover while the CD is spinning. This may damage both the disc and the system.
4 Never pull the System Card out while the TurboGrafx-16 switch is in the "on" position, as this may damage both the SuperSystem and the CD Interface Unit.
5 Do not wipe your Entertainment SuperSystem, TurboGrafx-CD player or TurboGrafx-CD with volaille liquids such as paint thinner or benzene.
6 Read this instruction book carefully and keep it in a safe place for future reference.

TurboGrafx-CDs are made especially for use with the TurboGrafx -16 Entertainment SuperSystem, TurboGrafx-CD player and TurboDuo™ They will not operate on other systems.

Any duplication of this software is strictly prohibited.

Care of Your CD Game and Getting Started

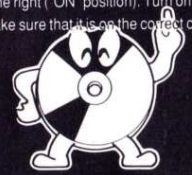
Care of Your CD Game

1 Keep your CD game clean !
2 Make sure the shiny, "signal reading" side your Super CD is clean at all times.
3 If your CD become dirty, wipe it clean with a soft cloth.
4 Take the CD carefully in and out of its case.
5 Make sure that the surface of your CD does not get scratched.
6 Never write on your CD. Writing may damage its surface, or interfere with its operation.
7 Never bend your CD.
8 Do not try to make the hole in your CD larger !
9 Avoid high temperature and humidity.

Getting Started

<When you use TurboGrafx-CD Player>

1 Make sure your TurboGrafx-CD Player. Game interface, television and audio system are properly connected (refer to your TurboGrafx-CD Player's instruction manual).
2 Plug your TurboGrafx-CD Power Adaptor into a wall outlet and slide the Game interface power switch (the lower switch) to the right ("ON" position). Turn on your television and make sure that it is on the correct channel.



3 Carefully insert the TurboGrafx System card into the TurboGrafx-16 game-card port and slide the upper power switch to the right ("ON" position).
4 Open the TurboGrafx-CD player cover by lifting the handles. Avoid touching the inside of the unit. Never operate your CD player with the cover open.
5 With the game-title side of your CD game facing upwards. set your disc into position. Make sure that the hole is centered on the spindle and close the cover. The initial TurboGrafx-CD screen should appear.

<When you use TurboDuo>

1 Make sure your TurboDuo Game interface, television and audio system are properly connected (refer to your TurboDuo instruction manual).
2 Plug your TurboDuo Power Adoptor into a wall outlet and slide the power switch to the right ("ON" position). Turn on your television and make sure that it is on the correct channel.
3 Open the TurboDuo CD player cover by pressing the button. Avoid touching the inside of the unit. Never operate your CD player with the cover opened.
4 With the game-title side of your CD game facing upwards. set your disc into position. Make sure that the hole is centered on the spindle and close the cover. The initial TurboGrafx-CD screen should appear.

•Super System card available through 1-800-366-0136

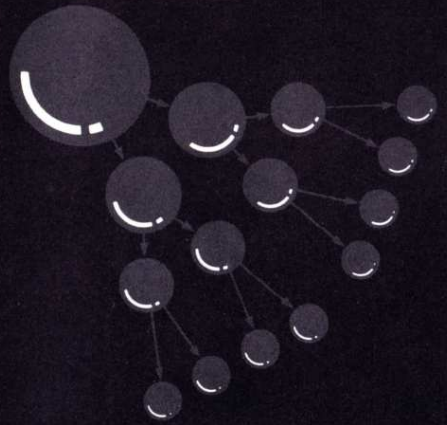
GLOBAL ARMAGEDDON!

The skies darken over the major cities of the world. Suddenly, the skies erupt, releasing a savage shower of sinister spheres!

Has nature gone wild?! Are we being invaded?! Who knows?! All that matters is that the rain of destruction must be stopped. Can you and your buddy, armed with your trusty harpoon guns, put a stop to the bone-crushing barrage of bouncing balls?!

The fate of the world rests in your hands!

PLAYING THE GAME



"Buster Bros." is an action-packed shooting game. You will enjoy finding strategies for liberating each city. As you run back and forth, always staying alert, you will avoid deadly encounters with the falling balls, attacking bees, crabs, and other enemy characters.

Moving quickly, keeping your eyes open, you will pick up power-up items and special weapons along the way.

Jumping, leaping, climbing, you shoot the balls with the wire or the Vulcan gun before they get you. Each time you shoot a ball, you reduce its size and jumping power. Shooting the smallest balls destroys them for good. When you destroy all the balls on the screen before time runs out, you advance to the next stage of the game. After liberating a city by clearing three stages in a row, you will immediately find yourself flying on a jet bound for the next city.



HOW TO USE THE PAD

DIRECTION KEYS

When the title screen is displayed, select either 1 play (1 player) or 2 play (2 players) by moving up or down using the Direction key. When the map screen is displayed, move left or right using the Direction key to set the beginning stage.
When playing, use the Direction key to move the player:
Up... for going up stairs.
Down... for going down stairs.
Left... for moving left.
Right... for moving right.

Buttons I and II

Button I and Button II fire the wire or the Vulcan gun. Also, press either button after clearing a stage to immediately start the next stage.



SELECT

When the title screen is displayed, use the SELECT button to select either 1 player or 2 players. Also, use the SELECT button to pause the game during play.

RUN

When the title screen is displayed, use this button to start the game.

SCREEN DISPLAYS



Map Screen

1.Cursor
Move the cursor left or right using the Direction Key in order to select the city.
2.Message Window
Hints for playing and messages are displayed in this window.



Game Screen

1.Current City
2.Remaining Time
3.Score of Player 1
4.Remaining Lives of Player 1
5.Item Currently Used by Player 1
6.Score of Player 2
7.Remaining Lives of Player 2
8.Item Currently Used by Player 2

TO CONTINUE



When you lose your life, the word "CONTINUE" will be displayed at the position indicating your remaining lives. Press the RUN button within 9 seconds to continue the game. This option can be used up to three times in a row.

WEAPONS and other IMPLEMENTS

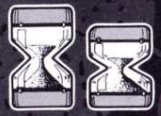
Among the various items at your disposal, some can be used as weapons, some can be used to neutralize enemy attacks, and some can be used for power up. Also, certain combinations of items are very effective, while other combinations contain items which cancel each other out. An item will disappear after approximately 10 seconds.



Vulcan Gun
The Vulcan gun can be fired in rapid succession. However, the weapon is useless against blocks.



Bomb
Forces all the balls into their smallest phase. However, be careful; if you use this before getting used to the game, you may panic.



Slow
Slows down all the balls, making it easier to evade them.



Barrier
This useful item prevents you from being destroyed when touched by an enemy. This item is effective for only one encounter.



Fruits
Increase your score by collecting strawberries and cherries.



Stop
Stops all the enemies on a screen for a certain period of time.



Power Wire
This wire thrusts itself into blocks and ceilings, and will not disappear at once. Use it as a trap and wait for balls.



Star Sword
Gives you a bonus life.



Double Wires
This item lets you fire two wires simultaneously in the same screen. Use it to destroy two balls at once.

YOUR LOVABLE ENEMY CHARACTERS

They're nothing but a nuisance. But some enemy characters are "good-natured", and even break balls for you. No matter how much trouble they may cause, please forgive them.



Crab
Although an enemy, this is a "good" one; It approaches balls and breaks them.



Hummingbird
Flies horizontally in half circles. Breaks balls as well, but this is a true enemy. When touched, the player momentarily loses attacking ability.



Hermit Crab
Scales walls and ceilings, and drops on players. When touched, the player momentrarily loses attacking ability.



Owl
Flies horizontally in straight lines. When touched, the player momentarily loses attacking ability.



Bee
Flies around in circles. When a bee touches a ball, the bee is propelled in the opposite direction. When a player is touched by a bee, he momentarily loses attacking ability.

PLAYING TIPS



Don't fire in rapid succession.

During rapid-fire, the player will lose his quickness.
Take them down one at a time.



Cooperate with your partner for more fun!

Not only is combination play by 2 players more effective than single play when clearing difficult stages , but it makes the game several times more fun.
Use different weapons effectively to clear the stage.



Shoot same-sized balls.

Your score won't increase when you shoot balls with different sizes... But by shooting the ones with the same size , your score will go up rapidly.

TurboGrafx™-CD Game 90-Day Limited Warranty

Turbo Technologies, Inc. ("TTI") warrants to the original consumer purchaser that this product shall be free from defects in material and workmanship under the following terms:

HOW LONG IS THE WARRANTY

This product is warranted for 90 days from the date of the first consumer purchase.

WHO IS PROTECTED

This warranty may be enforced only by the first consumer purchaser. You should save your proof of purchase, and be prepared to present it in case of a warranty claim.

WHAT IS COVERED

Except as specified below, this warranty covers all defects in material or workmanship in this product. The following are not covered by the warranty:

1. Any product that is not distributed in the U.S.A. by TTI, or that is not purchased in the U.S.A. from an authorized TTI dealer, or that is sent for warranty service from outside the U.S.A.
2. Damage, deterioration or malfunction resulting from;
   a) accident, negligence misuse, abuse, neglect, impact, fire, liquid, lightning or other acts of nature, commercial or industrial use, product modification or tampering, failure to follow instructions supplied with the product;
   b) repair or attempted repair by anyone not anthorized by TTI;
   c) any shipment of the product (claims must be submitted to the carrier);
   d) removal or installation of the product; and
   e) any other cause that does not relate to a defect in material or workmanship
3. Any product as to which the TTI serial number has been altered, defected, or removed.

HOW TO OBTAIN WARRANTY SERVICE

For warranty information, call 1-800-366-0136
Monday-Friday 8:00 A.M. to 7:00 P.M. Central Time.

LIMITATION OF IMPLIED WARRANTIES

ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE LENGTH OF THIS WARRANTY, AND ARE SUBJECT TO ALL CONDITIONS HEREIN.

EXCLUSION OF DAMAGES

TTI'S LIABILITY FOR ANY PRODUCT IS LIMITED TO THE REPAIR OR REPLACEMENT OF THE PRODUCT AT OUR OPTION. TTI SHALL NOT BE LIABLE FOR:

1. Damage to other property caused by this product, damages based upon inconvenience,loss of use of the product, loss of time, commercial loss; or
2. Any other damages, whether incidental, consequential or otherwise.

SOME STATES DO NOT ALLOW LIMITATIONS ON HOW LONG AN IMPLIED WARRANTY LASTS AND/OR DO NOT ALLOW THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, SO THE ABOVE LIMITATION AND EXCLUSIONS MAY NOT APPLY TO YOU.

HOW STATE LAW RELATES TO THE WARRANTY

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

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